

Epilogue

After the trio get done with Trunk's Abandoned Manor, Trunk will eventually give you a chakram he just finished brewing. This chakram opens a rift to the other side of the kingdom in the lower side. Equipping this chakram requires extreme will so it's better to hand it to the main character that has the most willpower. The Main Character holding the chakram will then be able to cut a rift into the air, in which you'd be able to jump into. The Trio jumps into the rift after a few dialogue exchanges and the chapter officially ends right then and there.

Easter Eggs and Secrets within Trunks Manor and the Labyrinth [cus i thought it'd be cool to add easter eggs and stuff lels]

The Sword of Divergence is a legendary ancient babylonian sword that belonged to an absolute paragon named Yushin within the ancient babylonian history. It is said to have disappeared off the face of the earth one day out of nowhere with nobody ever being able to find it ever again. Unless... If you travel far into the Labyrinth and into many different rooms, eventually you'd be rifted into a pocket dimension within the Labyrinth Dimension. Basically a dimension-ception. This creates an incredibly huge crack in time, which glitches everything out completely. A Pocket Dimension within a Pocket Dimension causes reality to start bugging out and breaking in on itself completely, which is how if you were to survive in said room long enough without being obliterated into 500 different timelines and dimensions. You'd eventually encounter the sword of divergence stuck inside of a dead soldiers chest. This dead soldier is speculated to be the legendary hero Enkidu, slaughtered by the paragon Yushin in a brutal clash. Yushin may have seemed to have died in their battle aswell, considering he never took his sword back out of enkidu's chest. Enkidu, alongside the Sword, is then spawned in the corner of the room. Taking the sword out grants you an incredibly powerful weapon! [3+ Weapon Stats, 1+ MP (Mista Points)]

Running into the 5th room you go into when first being teleported into the labyrinth, whilst having the minotaur on your tail makes you able to stumble upon a random Mista Point on the ground in the room you're hiding in. This fake Mista Point only appears if you're having a slight heart attack. Obtaining it calms you down heavily and gives you a 100+ confidence/willpower boost for 2 minutes.

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a brief frame of the lord of the rings cosplaying as a black and white version of william afton appears as the trio walks through the woods searching for Trunk.

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If you manage to somehow to convince the closet to open its jammed closet door in trunks guestroom, a huge beam of divine light appears. Only for it to be a cute dog made out of lightning bolts. It also has an adorable mohawk sitting between its perked up ears. This dog runs out the closet and gets stuck between the fence poles outside of the room.

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Obtaining 4 imperfect Maneki Neko-Bells (Golden Bells) [These bells are also able to be used on Trunks cat, considering its cat attire. This removes your chances of seeing the Starlight Jester] and making corone wear them activates the Starlight Jester. You then are supposed to run into the Basement and you'll see that a secret door has been opened. There, a row of starlit stairs will fall down, all rainbow and sparkly. The Starlight Jester will then come prancing down the stairs, being overdramatic with his intro. He then assigns the Trio a task in comedic manner. The Task is to bring him 4 Golden Bells! Though... That Task had already been solved (Stated By Kyo)... The Jester awkwardly stays in his dramatic pose before snatching the bells right off of Corone's attire and disappearing in an instant. Corone found that situation incredibly weird...

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If you switch to Kyo in the west side of the forest you'll get a cutscene where he finds a hard boiled french fry on the ground. He then eats the fry and vomits the entire thing out in an instant. This somehow gives him a smokers lung...

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If you switch to Tauriel and go to the east side of the forest, a new waypath would open up and only Tauriel is able to go through it. At the end of the waypath lies a huge chest with 100 silver and a huge bottle of wine (heals you by 20hp). By entering and leaving the space between the end of the waypath and the path thats behind the end of the waypath, there is a 1% chance that Tauriel will be transported into a 16 by 16 room with the walls covered in cute dog wallpapers. At the other side of the room is Mimi. If you tried communicating with her, she barks and slowly fades away into thin air, leaving a Dogcharm. Using it in battle gives you a 0.6% chance of getting one of your opponents blown up by a Mimi-dog that falls down from the sky (Takes away 150+ hp from bosses). Using it outside of battle gives you 1.5x silver from every chest.

Character Dialogue when equipping it:

Tauriel ~ [[Ugly...]]

Corone ~ [[Hauuu!! (≥▽≤)]]

Kyo ~ [[Yeah, sure... make me put the wrong charm on... Thats fine...]]

END OF CHAPTER 1

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